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This Expert Guide gives you the techniques and technologies in software engineering to optimally design and implement your embedded system. Written by experts with a solutions focus, this encyclopedic reference gives you an indispensable aid to tackling the day-to-day problems when using software engineering methods to develop your embedded systems. With this book you will learn: The principles of good architecture for an embedded system Design practices to help make your embedded project successful Details on principles that are often a part of embedded systems, including digital signal processing, safety-critical principles, and development processes Techniques for setting up a performance engineering strategy for your embedded system software How to develop user interfaces for embedded systems Strategies for testing and deploying your embedded system, and ensuring quality development processes Practical techniques for optimizing embedded software for performance, memory, and power Advanced guidelines for developing multicore software for embedded systems How to develop embedded software for networking, storage, and automotive segments How to manage the embedded development process Includes contributions from: Frank Schirrmmeister, Shelly Gretlein, Bruce Douglass, Erich Styger, Gary Stringham, Jean Labrosse, Jim Trudeau, Mike Brogioli, Mark Pitchford, Catalin Dan Udma, Markus Levy, Pete Wilson, Whit Waldo, Inga Harris, Xinxin Yang, Srinivasa Addepalli, Andrew McKay, Mark Kraeling and Robert Oshana. Road map of key problems/issues and references to their solution in the text Review of core methods in the context of how to apply them Examples demonstrating timeless implementation details Short and to- the- point case studies show how key ideas can be implemented, the rationale for choices made, and design guidelines and trade-offs

Instructors edition contains a variety of instructional support in the margins of each page to supplement your instruction. Includes answers to end-of-chapter review questions and ASE-type questions.

Fundamentals of Automotive Technology: Principles and Practice covers crucial material for career and technical education, secondary/post-secondary, and community college students and provides both rationales and step-by-step instructions for virtually every non-diagnosis NATEF task. Each section provides a comprehensive overview of a key topic area, with real-life problem scenarios that encourage students to develop connections between different skill and knowledge components. Customer service, safety, and math, science, and literary principles are demonstrated throughout the text to build student skill levels. Chapters are linked via cross-reference tools that support skill retention, critical thinking, and problem-solving. Students are regularly reminded that people skills are as important as technical skills in customer service fields.

This chapter introduces the automotive system, which is unlike any other, characterized by its rigorous planning, architecting, development, testing, validation and verification. The physical task of writing embedded software for automotive applications versus other application areas is not significantly different from other embedded systems, but the key differences are the quality standards which must be followed for any development and test project. To write automotive software the engineer needs to understand how and why the systems have evolved into the complex environment it is today. They must be aware of the differences and commonalities between the automotive submarkets. They must be familiar with the applicable quality standards and why such strict quality controls exist, along with how quality is tested and measured, all of which are described in this chapter with examples of the most common practices. This chapter introduces various processes to help software engineers write high-quality, fault-tolerant, interoperable code such as modeling, autocoding and advanced trace and debug assisted by the emergence of the latest AUTOSAR and ISO26262 standards, as well as more traditional standards such as AEC, OBD-II and MISRA.

AUTO BODY REPAIR TECHNOLOGY, Seventh Edition, features extensive new and updated material reflecting the latest automotive technology and current industry best practices. In addition to incorporating current ASE Education Foundation Collision Repair and Refinish Program Standards and Task Lists, this market-leading text provides detailed information on working with hybrid and electric vehicles, using environmentally friendly water-based paints, resistance spot and nitrogen plastic welding and other cutting-edge methods and materials. Celebrated for its clear, reader-friendly explanations and detailed, accurate information, this proven guide also includes abundant full-color photos and illustrations--many new or updated for the Seventh Edition--to make even complex concepts easier to understand and apply. Providing comprehensive coverage of collision repair--from initial evaluation and estimating, to structural and mechanical repairs, to repainting and refinishing--this trusted guide helps readers quickly and confidently learn the skills and procedures they need to succeed as professional automotive technicians. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This comprehensive handbook gives a fully updated guide to lasers and laser technologies, including the complete range of their technical applications. This forth volume covers laser applications in the medical, metrology and communications fields. Key Features: • Offers a complete update of the original, bestselling work, including many brand-new chapters. • Deepens the introduction to fundamentals, from laser design and fabrication to host matrices for solid-state lasers, energy level diagrams, hosting materials, dopant energy levels, and lasers based on nonlinear effects. • Covers new laser types, including quantum cascade lasers, silicon-based lasers, titanium sapphire lasers, terahertz lasers, bismuth-doped fiber lasers, and diode-pumped alkali lasers. • Discusses the latest applications, e.g., lasers in microscopy, high-speed imaging, attosecond metrology, 3D printing, optical atomic clocks, time-resolved spectroscopy, polarization and profile measurements, pulse measurements, and laser-induced fluorescence detection. • Adds new sections on laser materials processing, laser spectroscopy, lasers in imaging, lasers in environmental sciences, and lasers in communications. This handbook is the ideal companion for scientists, engineers, and students working with lasers, including those in optics, electrical engineering, physics, chemistry, biomedicine, and other relevant areas.

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